

SUNDAY 28TH MAY 2017



FROM NANJING WITH CAKE

THE CONNEERY

SHIELD OF DREAMS

Nanjing Normal University, Xianlin Campus
南京师范大学仙林校区东区田径

KUNTS,

Welcome to the official programme for the 2017 Nanjing Rural Sixes Connery Shield of Dreams.

Here, you shall find all the information you need to make your Nanjing experience a cakeful one. Should you require any additional info, I dunno, fucken Google it or whatever. Or I guess you could not hesitate to get in touch with us yada yada yada etc.

I look forward to seeing you all for what should be a memorable weekend; let's face it, your Dragon Boat weekend would have been considerably more shit were this tourney not taking place. Unless your name happens to be Misha, in which case you're spending a much more rewarding weekend taking in some contemporary vintage LGBTQ ultra-modern retro trans-species futuristic neolithic Marxist right-wing art exhibitions in an urban regeneration project up in Shandong.



BYMOMYFHKs,

Wrong Direction

Nanjing Bogans' Heroes Captain

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PROGRAMME OF EVENTS (Please find all relevant addresses on page 13)

Saturday 27th May

The first ever Serious Simon Invitational 20/20. Players to meet at Gilly's bar from **11am**. Game slated to start at **midday**, finishing around **3/4pm**. Players to regroup at Gilly's for a post-match beer before heading back downtown. PLEASE NOTE THERE WILL BE NO BUS PROVIDED – players are responsible for getting themselves to & from Gilly's bar. Taxi or metro are both easy from downtown but allow time for a 30 minute journey. ***We also ask that anyone playing in the SSI 20/20 contribute ¥50RMB (or thereabouts, depending on number of players) towards the hire of the field for the day.***

Welcome drinks. Taking place at Tap Planet Co from **7:30pm**. Nanjing's biggest craft beer selection with 40 taps and myriad bottled brews. Special offers for cricketers and bar food also available.

Sunday 28th May

7:30am – meet at the Jinling Hotel, Xinjiekou.

7:45am – bus departs for the field. Each team's tent will include a slab of beers, gin & tonic kit, and box of cake. Drinks will be available from the bar all day, plus food items such as pizza, fries and subs available on request for delivery from Gilly's. Music and other entertainment also provided.

4:30pm – bus departs for the Jinling Hotel. Players have an hour or two to have a shower and a W, or to continue getting amongst it.

7pm – meet at Brewsells for a pre-dinner beer.

7:30pm – dinner at Beijing Duck.

9pm-ish onwards – fines session at Clockwork bar. Including some musical sledging from Stagnant Pond.

Monday 29th May

11am onwards – brunch & beers at Blue Frog.

TOURNAMENT SCHEDULE

<i>Time</i>	<i>Team 1</i>		<i>Team 2</i>	<i>Innings</i>	<i>Umpire / scorer</i>
8:30	Bogans 1	v	Suzhou	1 st inns	Shanghai 1
8:50	Nongmin 1	v	Beijing	1 st inns	Suzhou
9:10	Bogans 1	v	Suzhou	2 nd inns	Shanghai 1
9:30	Nongmin 1	v	Beijing	2 nd inns	Suzhou
9:50	PRICCS		Shanghai 1	1 st inns	Beijing
10:10	Shanghai 2	v	Bogans 2	1 st inns	Nongmin 2
10:30	PRICCS		Shanghai 1	2 nd inns	Beijing
10:50	Shanghai 2	v	Bogans 2	2 nd inns	Nongmin 2
11:10	Nongmin 2	v	Suzhou	1 st inns	Bogans 2
11:30	PRICCS	v	Bogans 1	1 st inns	Nongmin 1
11:50	Nongmin 2	v	Suzhou	2 nd inns	Bogans 2
12:10	PRICCS	v	Bogans 1	2 nd inns	Nongmin 1
12:30	Shanghai 1	v	Beijing	1 st inns	PRICCS
12:50	Bogans 2	v	Nongmin 1	1 st inns	Shanghai 2
13:10	Shanghai 1	v	Beijing	2 nd inns	PRICCS
13:30	Bogans 2	v	Nongmin 1	2 nd inns	Shanghai 2
13:50	Nongmin 2	v	Shanghai 2	1 st inns	Bogans 1
14:10	Nongmin 2	v	Shanghai 2	2 nd inns	Bogans 1
14:30	1 st place	v	4 th place	1 st inns	Not Graham
14:50	2 nd place	v	3 rd place	1 st inns	Not Graham
15:10	1 st place	v	4 th place	2 nd inns	Not Graham
15:30	2 nd place	v	3 rd place	2 nd inns	Not Graham
15:50	Winner SF1	v	Winner SF2	FINAL	Not Graham

Teams compete in a table of 9. The top 4 go through to play the semi-finals. In the event of a tie between places 1-5, a bowl off shall take place to determine final placement. Everyone else gets on the beer and cake.

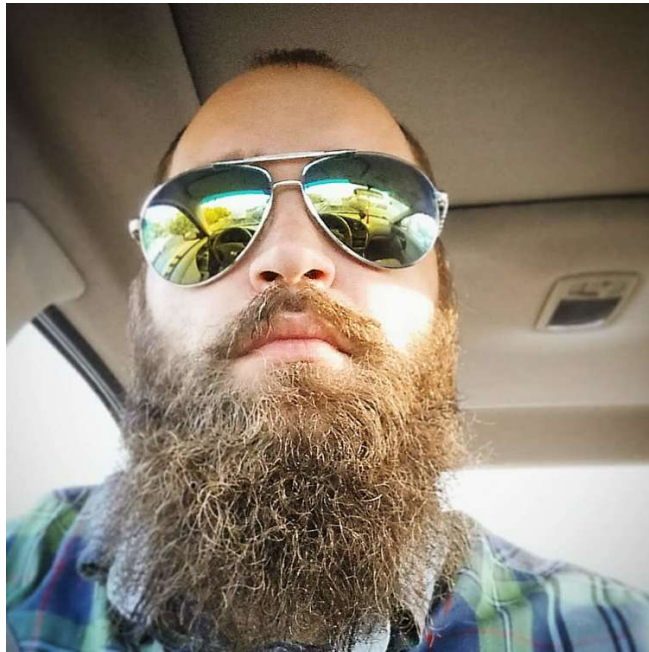
Nanjing Bogans 1
Nanjing Bogans 2
Nanjing Nongmin 1
Nanjing Nongmin 2
Beijing Ducks
Suzhou Molesters
Sanya PRICCS
Shanghai Bashers 1
Shanghai Bashers 2

OFFICIAL WELCOME FROM THE BOGANS

Ladies, Gents and Suzhou,

I'd like to extend a warm welcome to the 2017 Nanjing Rural Sixes Connery Shield of Dreams.

Once again it looks like we have an excellent turnout, with teams representing Beijing, Sanya, Shanghai, Suzhou and Nanjing. It's a strong testament to the fucking desire to get loose, eh. As per usual, we've had our share of dropouts. This year the shade of shame should be cast on Xiamen and some pipe dream out of Shenzhen. I'm sure I can say on behalf of everyone, we hope to see you cats pull your socks up and make it next year.



To any first time players, a word of advice: You can't fight cake with cake. Anyone who tries to tell you different is leading you down a path fraught with skeletons.

And to all returning players, welcome back. Let us continue the tradition of putting looseness above all else. Let us be the bastions of sledging, drink and pastry. Let us celebrate failure and successes alike in the spirit of camaraderie, and fight to the death the Nong's desire to make this tournament legitimate.

Regards,

Lando

Nanjing Bogans' Heroes CC President

OFFICIAL WELCOME FROM THE NONG

Hello and welcome to the Nanjing 6's once again. First of all I'd like to say congratulations to Beijing's team for winning the Shield of Dreams in 2016. Maybe this year they'll really challenge themselves and have a shandy before playing, or go all in and have a Rio between them.

Last year's tournament was widely heralded as one of the best Nanjing had put on, and the question that has been on everyone's minds is 'how do we top ourselves this year'? After much meditation and soul searching, the answer became obvious: More booze, hotter cheerleaders, and the most cake baked in the history of the sport!

So it has been with this philosophy that we have laid down the gauntlet to other cities to produce bigger and better tournaments. With Xiamen disappearing quicker than a Basher during fines, the field is wide open for other cities to step up, and I know we all look forward to Sanya's inaugural Halloween 6's this October.

All that remains is for me to wish you all a great tournament, travel safely, and cake irresponsibly. May the best team win, and the loosest team not care.

James Hogg

Nongmin Court Jester



NANJING BOGANS' HEROES CC SQUAD

- **Wrong Direction**
- **Hammer**
- **Steven, No**
- **SAS**
- **Night Club Neville**
- **Hans Gruber**
- **D'ophie**
- **Simply The Vest**
- **Neil Of Fortune**
- **Plaster Of Paras (on the fence)**
- **Shakesqueer**
- **The Jibber**
- **Art Garf**
- **Shandyman**
- **Maria MCWR**
- **Rocket Man**



NANJING NONGMIN CC SQUAD

- **Cerebral Hoggsy**
- **Angry Paki**
- **Racist Rory**
- **F. F. N. B. Gopi**
- **VH1**
- **Mild Singh**
- **Kangamoose**
- **South Island Cosby**
- **Ballet Bruce**
- **Scott Somebody**
- **Plaster Of Paras (on the fence)**
- **Nipple Ease Utsav**
- **Far Rar**



SHANGHAI BASHERS CC SQUAD

- Bambi
- Paps
- Tampon
- Shit Shoes
- Parrot
- Skid Row
- Mouse
- Messi
- Pussy
- Long Dong
- Omega
- Birdshit
- Windy
- Bhenchod
- Porno



SUZHOU MOLESTERS CC SQUAD

- **Sylvester**
- **Electric Stu**
- **Amanda**
- **Mr. Lynda**
- **Mac 'n Bell Cheese**
- **Reacharound Rehan**
- **Jonathan King**
- **Tim-bukkake-two**
- **Sir James Savile**
- **Gareth Gates**
- **Sudeep In His Mum**



BEIJING DUCKS CC SQUAD

- T Bag
- Cheese
- Double D
- Mugabe
- Montana
- The Wizard of Oz
- Devo
- Swayze
- Fruit Bat
- KDB
- The Butcher

**BEIJING DUCKS C.C.**

Est.2016

PEOPLE'S ROYAL INTERNATIONAL CRICKET CLUB SANYA (PRICCS)
SQUAD

- **Crocket**
- **Carlyboy**
- **Millsy**
- **Jamie**
- **Justin Cider**
- **Chriso**
- **Rob**



RELEVANT ADDRESSES

The field - Nanjing Normal University Xianlin Campus
(南京师范大学仙林校区东区田径)

Gilly's Pub - 108 Wenfan Lu, Xianlin (仙林区文范路108号)
- nearest metro stop is Xue Ze Lu on line 2.

Tap Planet Co. - Chic Hills Plaza, 286 Zhongshan Rd
(中山路286号羲和商业广场1楼F109)

Jinling Hotel - 2 Hanzhong Rd, Xinjiekou Square
(南京金陵饭店汉中路2号)

Brewsells / Beijing Duck / Clockwork - 77 Shanghai Road.
Beijing Duck is next door to Brewsells and Clockwork is
across the street.
(上海路 77 号)

Blue Frog - IST Mall, 100 Zhongshan Road
(中山路100号艾尚天地购物中心一层A111)

TOURNAMENT FEES & RULES

Tournament Fee: ¥300 RMB per player. Team fees to be collected by team captains on the morning of the tournament. This includes transport to & from the field, official Nanjing cricket apparel, booze & cake in each tent, plus all food & booze at Beijing Duck restaurant post tournament. NB: fines session in Clockwork and pre-tourney welcome drinks are not covered by tournament fees.

IMPORTANT: we also request that any players participating in the Serious Simon Invitational 20/20 on Saturday 27th May pay an additional ¥50 (roughly) on top of their tournament fee to cover the cost of hiring the field.

1. Each team entering is asked, before the start of their first game, to submit, to the organisers, a list of their nominated players from which the six for each game shall be drawn. No team shall field a non-nominated player (see Note b & c)

a. No player nominated in one team may play for any other team. b. A team needing a replacement, because of a serious injury, may nominate a player not named in the original eight; the tournament adjudicator must approve the replacement. c. This player then becomes a nominated player for that team. d. Should the injured player replaced recover to be fit enough to play again, his/her captain will request the adjudicator to re-instate that player. The originally approved replacement will, in such cases, step down.

2. One player from each team will act as Captain for the duration of the competition, even though he may not necessarily play in each match. The Captain's responsibilities will be:

a. Nominating six (6) players for every game. b. Time keeping. c. Conduct of his team. d. Acting on their behalf in the case of disputes.

3. Each game is played between two teams of six players and consists of a maximum of five six ball overs bowled by each side.

4. Teams shall be ready to take the field of play when called. Captains should toss-up at least 30 minutes PRIOR to their game and have batsmen/wicket keeper suitably attired to take the field as soon as the previous game is completed. After the fall of a wicket, the incoming batsman must cross on the field of play. Failure to do so will constitute a four run penalty against the batting side.

5. Each member of the fielding side bowls one over, with the exception of the wicket keeper. The wicket keeper is nominated by the captain before each game and cannot be changed during the course of the game. The wicket keeper must wear gloves whilst fielding (a different wicket keeper can be used for each game if so desired).

6. Under-arm bowling is strictly prohibited.

7. Runs and extras are scored in accordance with the laws of cricket with the following exceptions:

Wide = 2 runs to batting team

No-ball = 2 runs to batting team

Wides and no-balls shall NOT be re-bowled due to time constraints. If the final ball of the over is a wide or no-ball, FOUR runs are awarded to the batting team.

8. A batsman must retire not out on reaching a personal score of 30 runs, but may return to continue his innings if one of the last pair of batsmen is out before the completion of five overs. The batsman may complete all runs possible off the shot which takes him to or past the 30, e.g. if on 29 he then hits a boundary, the full score will be added, or if he is able to run additional runs past 30 they will also count. Not out batsmen must return to the crease in their original batting order.

9. A batsman cannot retire before reaching 30 runs, except through a serious injury.

10. If five (5) wickets fall before the 5 overs are completed, the last

remaining not out batsman is the only one who can score runs and therefore if he scores 1, 3 or 5 he must return to the batting crease. The last remaining batsman will be declared out if his partner is run out.

11. Substitution is allowed only for a serious injury, during a game, and no other reason;

a. Once a substitute is introduced, the player being replaced is not permitted to play again, in the game in question, under any circumstances. b. The substitute has to be 1 of the 8 players in that teams' squad or the team plays out the game with 5 players. c. If a batsman is injured during the game, a runner may be employed subject to the umpire's approval. d. A substitute may be allowed to bowl if the player he is replacing has not already bowled and to bat if the said player has not batted.

e. In the case of a wicket keeper being injured, he maybe substituted, but this substitute cannot be allowed to bowl. f. If all the fielders are not on the field, when a game commences, then the player(s) arriving late can only enter the field of play after the over in progress has been completed. g. The player(s) arriving late cannot bat unless they have bowled their allocated over. h. The opposing captain may nominate the member(s) of the fielding team to bowl the extra over(s) required to make up for any missing fielder, but no bowler may bowl two consecutive overs or part thereof.

12. The game is won by the side having the highest score after the completion of the game; if the total scores are the same:

a. The side losing the fewest wickets is judged the winner. b. In the event of both teams losing the same number of wickets, the side which has scored the most runs from the bat (i.e. total runs less all extras) wins. c. If all the above (a, b) cannot distinguish a winner, each side will be awarded two (2) points.

13. At the end of each match, points will be awarded in the following manner:

a. Three (3) points will be awarded to the winning side. b. Two (2) points will be awarded to both sides in the event of a tie. c. One (1) point

will be awarded to the losing side. d. Zero (0) points will be awarded to a forfeiting team.

14. In the event of the total number of points being equal, in any table, on completion of a round, the superior position should be judged by using the following criteria in order:

a. The team winning the most matches. If no decision, then, b. The team scoring the highest number of runs per ball, excluding wides, throughout all the games in that round. c. The team that loses the least wickets in all games during the preliminary rounds. d. In the event of a tie in a play-off round (i.e. quarter, semi or final), each team will bowl alternate overs until a decision is reached. A coin will be tossed to decide first to bat.

15. All equipment shall comply with M.C.C. Laws of Cricket. Balls will be supplied by the organizing committee.

16. Neutral umpires will adjudicate each game.

17. Decisions by the umpires on the field of play, and the adjudicator in other matters, are final. Any player showing unreasonable dissent in the opinion of the umpires/adjudicator shall be disqualified from further play in the tournament following.

18. Rule changes may occur at the captains meeting prior to commencement of game play. This includes whether or not LBW is included as a means of dismissal.

19. If over 10% of the members of any club are adjudged to have not entered into the true spirit of looseness as required by the occasion, heavy penalties shall befall the entire squad of said club.